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Mr. Do!™
ARCADE CLASSIC
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KIDS TO ADULTS
CONTENT RATED BY ESRB
INSTRUCTION BOOKLET
SUPER NINTENDO

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Mr. Do!™

CONTENTS

Mr. Do Does It Again! 2
Doing Mr. Do 3
Doing The Controls 4
Doing The Menu 6
Doing 1 Player or 2 Players 7
Doing Original Mr. Do 8
Doing Combat Do-ty 8
Doing Options 9
Doing Strategies 10
- Apples 10
- Magic Ball 10
- Plate-Do-Jour 11

Doing Extra Lives 11
Doing The Score 12
- Points For Creeps 12
- Points For Food 12
- The Score Reports 13
- The High Score Record 13

Doing The Warranty 17

MR. DO DOES IT AGAIN!

Whoop-de-Do! Mr. Do is do-run-runnin' again. Skippety-do-dah — my oh my, what Mr. Do eats! Plenty of cherries headin' his way — flippety-do-dah, it's a Mr. Do day! He's eatin' up, eatin' down, eatin' all around do town — Tunnel Town, that is, where the pickin's are plentiful! Out of do way now, he's got plate-do-jour on his mind. And shoo-be-do, when creeps come 'round, Mr. Do's got apples to drop — do-wop-do-wop, right down on top! He's do-lightful, do-licious, do-lovely, and he can't be do-plicated. So forget just doing it — get ready to Mr. Do it!

DOING MR. DO

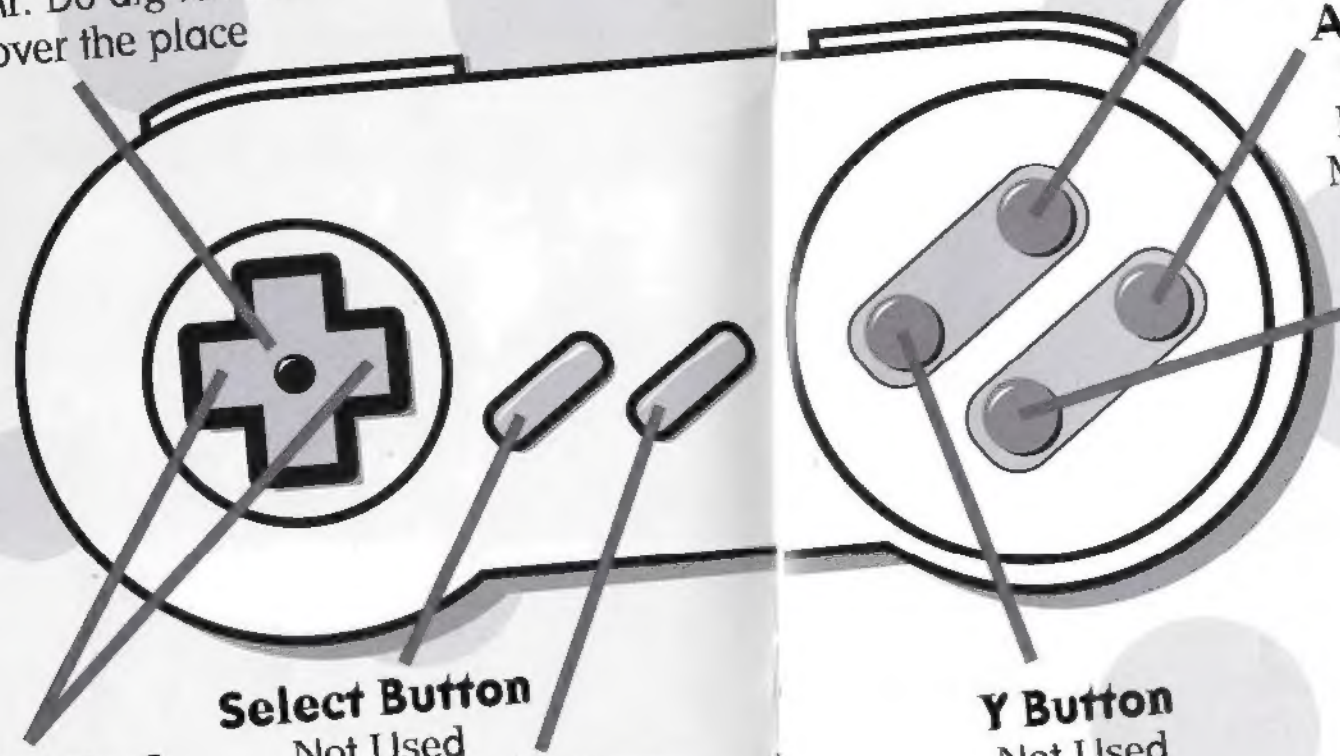
There are do-zens of levels to do — and, Mr. Do can complete any level in one of these 3 do-able ways:

He can do-vour all the cherries in the scene.
He can do away with all the creeps in the scene.
He can do what it takes to get an extra Mr. Do life.

When Mr. Do gets really good at doing a level one way, try a different way for more challenge.

Tip: Look carefully each time Mr. Do starts the same level over. The scene may not be exactly the same!

DOING THE CONTROLS



Control Pad
Pressing in all 4 directions helps Mr. Do dig tunnels all over the place

X Button
Not Used

A Button
Throws Mr. Do's Magic Ball

B Button
Throws Mr. Do's Magic Ball

Y Button
Not Used

Select Button
Not Used

Start Button
Pauses your game; press it again to start the action again

Control Pad
Pressing left or right pushes Apples left and right and drops them down the tunnels you dig

DOING THE MENU

Do press the Start Button to get to the Menu (yum, yum!). Then use your Control Pad Up and Down to select Original Mode, Battle Mode or Options. When the cursor is where you do want it, press the Start Button.

When you choose Original Mode a menu with 1 Player or 2 Players will appear. Do choose with the Control Pad and press the Start Button to begin play.

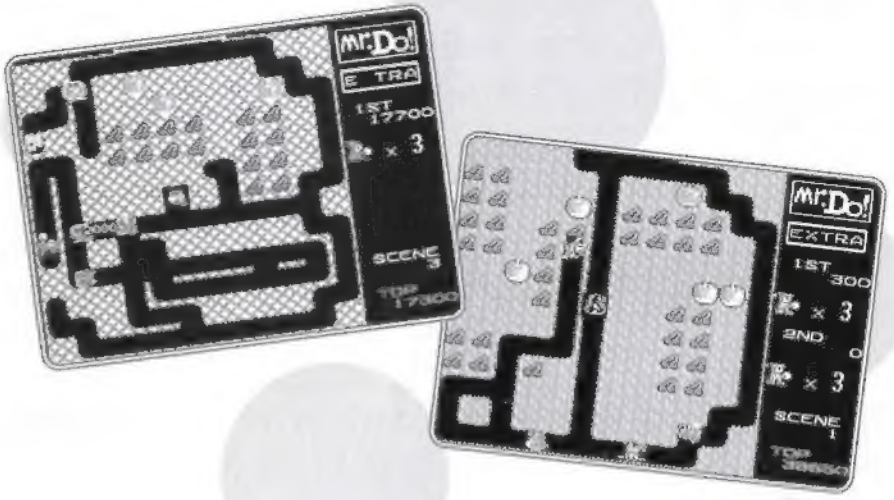
Tip: Mr. Do should start moving right away — no need to do-dle.

When you choose Battle Mode and press the Start Button, play begins immediately, as Battle Mode is always for 2 players.

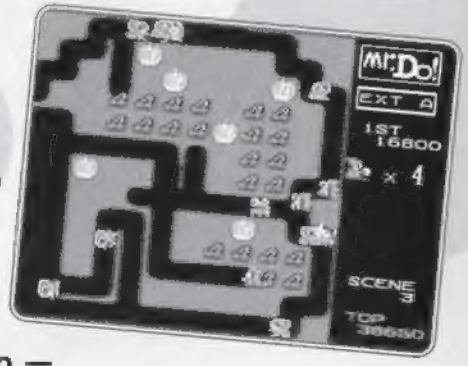
Tip: Check out Options first, before you choose your Mode.

DOING 1 PLAYER OR 2 PLAYERS

Do do that voo-do that two do so well! When you want to do 2 players, here's what to do: #1 does what #1 can do 'til #1 can do no more, then #2 does what #2 can do. In other words, you'll do a player change right in the middle of every level until you run out of Mr. Do! It's do-uble fun! No finger drums done!



DOING ORIGINAL MR. DO



You are the Do-man! You do love to eat. So dig, daddy, dig! All these cherries will more than do ya...You just do what you gotta do! And, when there's creeps runnin' 'round tryin' to do ya harm — go ahead and do 'em in! If you do 2 Player Mode, you and a friend will take turns do-ing it!

DOING BATTLE DO-TY

Battle Mode is the thing to do when Mr. Do is really two. There's a blue Mr. Do and a pink Mr. Do (or is it Ms. Do?) to battle it out for higher scores, more lives and more to do!

DOING OPTIONS

Do not touch that button — unless you do want to customize your Mr. Do! When you do opt for options, you do have the chance to do up to five Mr. Do lives, and do levels from easy to hard. Do whatever it takes to make it a do-able game for the do-fusses and the do-be-do-be-do-greats residing in your do-main. After you do your options, press the Start Button to get back to the main Menu. And, if you do want variety on do background music (BGM) and do sound effects (S.E) you can set BGM from 0 to 13 and S.E from 0 to 23.

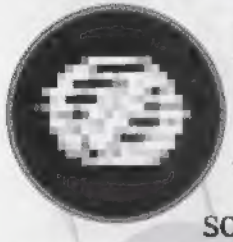
Tip: Remember that when you reset your Super NES, options default back to 3 lives and normal level settings.

DOING STRATEGIES

Apples

Do push those Apples right or left to block or do-bilitate creeps. Do drop them down tunnels to really do 'em some harm. But do notice that pushing heavy apples makes Mr. Do do things a little slower. Do be careful, Mr. Do shouldn't drop Apples on himself. Ouch!

Note: You'll notice that dropping an Apple one level doesn't wreck the apple, but do be careful: dropping apples farther when you do not see a creep only wastes them. Don't make Mr. Do remind you about wasting food!



Magic Ball

Do not forget to throw Mr. Do's Magic Ball by pressing your A or B Buttons. When it does hit those creeps, it'll do some harm and give you some points. But remember, you won't be able to throw again 'til Mr. Do's Magic Ball returns.

Plate-Do-Jour

When you see that yummy food stuff appear in the center of the scene, gobble it up if you dare. Doing so will freeze the action for a bit, but do watch out for even creepier creeps comin' atcha!

Tip: When those creeps become creepier, they do have the power to dig tunnels and destroy Apples. Do-readful!

Tip: Regular creeps can't dig tunnels, so Mr. Do shouldn't make tunnels for them!

DOING EXTRA LIVES

To get extra Mr. Do lives, you do want to collect the letters that spell the word E-X-T-R-A. You'll see them appear up top as you do away with the creepiest creeps.

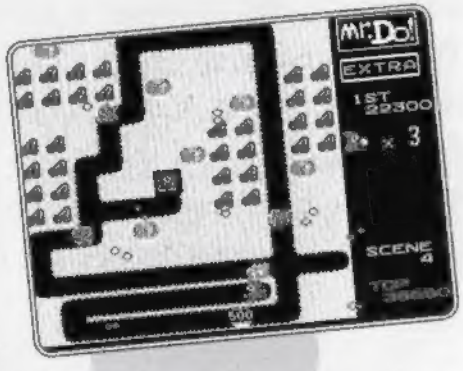
DOING THE SCORE

Points For Creeps

• You do collect 500 points when you wipe out a creep with Mr. Do's Magic Ball.

• You do collect 1,000 points when you wipe out a creep with a falling Apple.

Points For Food



You do get 50 points for every cherry you eat. You do get 500 points for every string of cherries you eat. Do think about that as you get better and better at doing Mr. Do. You do get 1,000 points for eating the special food thing (the plate-do-jour) in the middle – and 500 for each wave you do!

DOING HEADS

The Score Reports

After you do 3 levels of Mr. Do, you'll get a report on how you're do-ing. You'll see the score and time. After ten levels you'll see a report of your average scores and times.

The High Score Record

When you do Mr. Do well, you get to do your initials in a rank of high scorers. To do your initials, press the Control Pad Right or Left, then press the A Button when the letter is the one you do want. Use the Control Pad to move the cursor over one space to do the next letter, and so on. Press the Start Button to get back to the main Menu.

Available NOW

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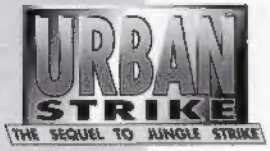
Super NES

Super NES



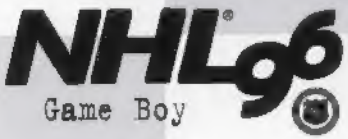
Super NES

Super NES

Game Boy

Game Boy

Game Boy



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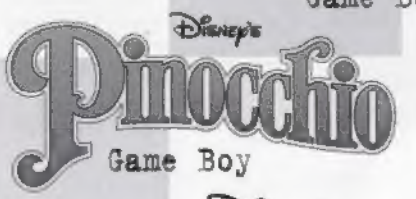

Game Boy

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Game Boy

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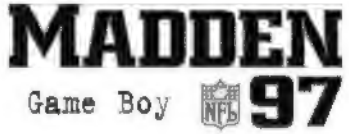
Coming SOON

Super NES

Game Boy

Super NES



Game Boy

Super NES

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